

P. Pages : 1

Time : Three Hours



GUG/S/18/10305

Max. Marks : 80

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- Notes : 1. All questions are compulsory and carry equal marks.
2. Wherever necessary, draw diagrams.

1. a) Explain in detail following terminology: **4x4**
i) Apparel product development. ii) Pattern chart **=16**
iii) Design specification iv) Cost sheet

OR

- b) Explain in detail methods of pattern designing. **12**
c) Write in detail about dart blending & truing. **4**
2. a) Define "Dart manipulation" and explain its different methods in details. **16**

OR

- b) Explain about layout & its types. **8**
c) Explain in detail: importance of notches, balance mark and grain lines. **8**
3. a) Explain types of tucks and pleats and illustrate it (any 3 – 3) **16**

OR

- b) Write about development of classic princess and armhole princess. **8**
c) Explain about creation of yokes and flanges in details. **8**
4. a) How will you create and adopt gored and pegged skirt from basic skirt with diagrams. **16**

OR

- b) How will you create and adopt leg-o-mutton and raglan sleeve from basic bodice with diagrams.
5. Write in short **any four**. **16**
a) Pattern alternation
b) Principle of fit.
c) Illustration of basic shirt collar and peter pan collar
d) Process of creation of cowl.
e) Pattern making for kimono.
